

5.21.2004: Restatement of Positions

I forgot to mention in my last announcement, but I regret to form you that Rikimaru has resigned from our community due to interest in other games and lack of time, so this is an update long overdue. He will be transitioning into college life next year and I hope that he continues to find the best ahead of him. He will still be making stops in our forums and server every now and then, so please say hello if you get the chance!

With his departure, I'd like to restate the roles of our community staff positions and the availability of perhaps new ones. First of all, admins will **always** get 'first dibs' on staff positions because there is already a great level of trust amongst our community for these individuals. However, most of the other admins as of now are either not interested or they have clan duty obligations to attend to. For these reasons, we most likely turn to our regs to fill these up. In the past, we have had positions that included admin master (makes sure people are following rules on our server, helps make new rules if needed, and provides input on new admins), special events (self-explanatory, for the server), mapper (person who makes new and custom maps for the community when possible), server manager (helps install plugins and new maps) and member of the month officer (setups nomination polls and announces the winner).

New positions are always subject to creation. We have also made a 'scrim team' within our community, and people are encouraged to have whatever name they choose provided it is not primarily derogatory in nature. I would like anyone interested to please read the announcement last month to get a feel for how staff positions are filled and what sort of people we are looking for.

I would like to take the time to thank Pathfinder and Confire for stepping forward and doing the member of the month sections, until Scar-Face comes back (we hope you are ok man). The voting will be much less formal than before, so I would like to take the time to say that if you don't win, it's not a big deal, we still love you just as much :). They will be conducting nominations for candidates in the general forum thread and they'll take it from there. Thanks again folks, and happy voting (Please do not vote more than once).

5.16.2004: An Update Much Needed

First off, happy birthday to Shadow from clan redemption, Shaolin Warrior from Zero Tolerance, and Cack who all celebrated their birthdays this May! Shadow issued the following unofficial and off the record statement: "I just stayed at the house with a couple of my buddies by the name of jack and bud." Right eh...Shaolin is in Europe as of now having a blast and we hope that all is well with work and family. Cack is in IRC right now insulting someone named robotics. All in all, people have had a number of ways to celebrate their newly acquired year. I also wanted to take the time to say happy birthday to my family members, including my one and only older brother who recently passed 24 years of age, and our mother. Hope it was all fun and no work!

Community wise, the newsletter...there has been many questions about the newsletter and this simply isn't possible unless more people submit articles! Please don't stop, and while of course we won't reject any submissions it would be nice to

get some new blood in the next edition! Please do not hesitate to write more if you feel like you can do something and have the time.

5.5.2004: New PUG - Open to Anyone

Please see the news alert section for more information. Cliff Note's Version: scrim team is highly informal, anyone is welcomed to join. If enough players are available, a scrim will take place on a private server. Go to #krazedalloys channel for more details - this will be our new mIRC channel.

4.18.2004: Krazed Alloys is Once Again Considering...

Due to time restrictions and a demanding quarter, Krazed Alloy's is now once again considering potential staff members. Unfortunately, not everyone will even be considered for positions. Those potentials who are interested in becoming a part of Krazed Alloy's staff should know a few ground rules. We are **very** selective with who we recruit as Krazed Alloy's staff as they first and foremost represent our community. In light of the recent inactivity of the majority of staff members, I'd like to stress that future staff members must show at least some activity despite how minimal these requirements may seem. In the past, a mere 15 minutes on the forums a day (hopefully five days a week) should suffice as well as some visits to the server. If we have had problems with you in the past, please reconsider whether or not your app is a worthwhile investment for both sides.

Clan leaders will, unfortunately, be excluded on the basis that clans do take higher precedence and that clan activity from its leader is essential for the growth of the clan. Due to curfew constraints and having a more or less set bedtime, being 18 years or older is a plus, but not a must if overriding factors apply including respectability and maturity. The recruitment of potential staff was necessary as of now in order to make sure that the club manager as well as other 'active' staff members can get properly acquainted with you. *The process will last as long as it takes, so anyone interested must be prepared for this.*

Effective July 1st, robotics will be largely unavailable until mid to late August. The posting of this news was necessary in order to give time for future staff members to plan accordingly for the scheduled absence. Please note that being a staff member does not mean 'not having a life.' Hardly the case...on the contrary if you anticipate any future absences or for some unforeseen reason you are not able to do a certain task, we will understand and you'll find us very reasonable in this regard. This should be fun.

Krazed Alloy's has always stuck by their word when we say that no requirements on the scale of time are required to be a part of this community for guests, regulars, and admins. The options above apply only to those who are interested in taking a more active and dynamic role in our community, while attempting to further the environment we try to create by helping us grow successfully.

Considering: Admin Master and Forum Technician (need not be a CS player).

4.6.2004: Clan remIx Reactivated

Clan remIx is pending reactivation after a couple of months in hiatus. For those of you who aren't familiar with clan remIx, it is led by Sydecutz who is a respected admin and affiliate leader of Krazed Alloys. Please note that remIx has very similar rules to us here at KA, and they are to be treated with the same respect we try to promote on our forums and server. For the time being, they will have their own forums in our discussion board. More information will be posted when the transition is complete.

4.2.2004: West Nest Moving to InterNap

West Nest Frag Zone is now online back again, with a new server IP of 64.94.100.174:27015. If in doubt, please use krazedalloys.nuclearfallout.net:27015 for future reference. This will automatically direct you to the right place. I realize in the move that we may have lost a lot of our regular base, but please get word out of the new server IP ASAP. Thanks for your continued support. Rules will of course still apply.

3.30.2004: Second Issue of United Recon Released

The second issue of United Recon, a Krazed Alloys Newsletter, has been released. Please thank Shaolin and all who contributed to the newsletter, and happy reading!

3.29.2004: The End of Squinty Eyed Campers?

Just wanted to briefly send out regards to those members of sec who have made or are in the process of making plans to go to other clans, east, west, or anything else. It's been great playing with you all and you are of course invited and encouraged to keep in touch. Whatever your plans, best of luck with finding a new home and keep us updated on your progress.

I will keep you posted when the clan is up again.

3.20.2004: Spring Break

Effective tomorrow, I will be unavailable for approximately one week. Please be sure to send any questions you have to an alternate admin or staff member. If you need any assistance, please be sure to ask in the forums or through private messaging. Omnious is wanting to setup another fun map day, so please check the forums if you are interested in attending. Have a great break folks and see you when 'school' or whatever activities you participate in resume.

3.15.2004: ALL FUN MAP DAY!

Following Omnious' goal in creating another all fun map day, we're going to have a very informal 'gathering' tomorrow for people who just want to kick back and relax. We will be playing mostly custom maps starting around 8 PST, hopefully after most of you have had your dinner. Omnious has also expressed an interest in tentatively scheduling one for saturday or sunday, but I am not sure about this. If something materializes, you'll be sure to hear about it in the forums. **If the pub is locked**, the password will be "krazedalloys" - we want to give first priority for our supporters who

have stuck with us through all the good and bad. If you're reading this right now, please feel free to join on in the fun!

3.14.2004: Community and Addition of Links

I have taken the effort to add a couple links to a few websites, including our web and game server provider, as well as "Lonewolf's Den." Lonewolf's den is more of a personal homepage and resource site. It features information on the latest steam updates and has a collection of links to various clans, news resources, and communities. The site, of course, is made none other than one of our very own server admins, Lonewolf, from clan redemption, so if you choose to visit it please make sure you follow any rules that are outlined on his website.

I will try to 'patrol' the server more often. I was very pleased with the environment yesterday, as I played for a couple of hours and all went extremely well. So on that note, I would like to briefly take the time to thank all regulars, admins, and supporters of the community for helping to create this environment. It is very much appreciated.

On a final note, lastly, but certainly not least, I would like to send out some good thoughts and prays for an individual within clan SEC, who in recent times undergoing some difficult times. Our best of regards to you and your family, and we hope for all the best.

3.4.2004: Forums Down...Again

Only this time, I'd say I had a part to play in this. Anyhow, I'll work on this asap to get it up again, and I apologize for the trouble. Last backup was on monday, so if worse comes to worse, the forums will be restored from that point on.

UPDATE: The forums are now fully functional, however, if you encounter a problem, please let me know. The last downtime is more or less solely by my own doing, so the robots are to blame this time. Hope to see you on and thanks for sticking through this.